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# **svkcore Documentation**

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## GET START

### 1.1 install

#### 1.1.1 pip

```
1 pip install svkcore
```

#### 1.1.2 from source

```
1 git clone https://github.com/ZhaoJianghua/simple-vision-kit.git
2 cd simple-vision-kit
3 python setup.py install
```

### 1.2 usage

#### 1.2.1 common

- io: load and save data more convenient

```
1 from svkcore import common
2
3 # save & load json
4 data = {'data': 1, "message": "hello"}
5 common.save_json(data, 'user_data.json')
6 data = common.load_json('user_data.json')
7
8 # save & load pickle
9 data = {'data': np.array([1]), "message": "hello"}
10 common.save_pickle(data, 'user_data.pkl')
11 data = common.load_pickle(data, 'user_data.pkl')
12
13 # read & write image platform compatible with win system
14 img = common.cv2imread("path")
15 common.cv2imwrite("path", img)
```

- collect data: collect from a directory

```
1 from svkcore import common
2
3 # collect images/annotations
4 img_ps = common.find_file_recursive(directory="root", suffixes=[".jpg"], ignore_
5 case=True)
6 print(img_ps[:1])
7 # get basename head
8 hd = common.bsn_head("root/xxx/xxxx.jpg")
9 print(hd)
10 # collect examples
11 examples = common.collect_examples(directory="dir", suffixes_list=[[".jpg"], [".xml"]])
12 print(examples[:1])
13 # or use collect_pascal_data to collect pascal format data
14 examples = common.collect_pascal_data(directory="dir")
15 print(examples[:1])
```

- numpy operations: some useful numpy operations

```
1 indexes = common.ndarray_index(shape=[7, 8])
2 distances = common.points_distance(points0=[[0, 0]], points1=[[1, 1]])
3 grids = common.generate_grid(panel_size=[1024, 1024], grid_size=(256, 256),
4 overlap_size=(24, 24))
5 # common.seg2point(seg, max_diameter: int, min_distance, fb_threshold: float = 0.5,
6 # min_fore_count: int = 1, max_fore_count: int = -1,
7 # avg_fore_score: float = 0.55, distance_weights=(1., 1.))
8 # common.seg2line(seg, fb_threshold=0.5, smooth_width=3, partition_width=20,
9 # partition_height=30)
```

## 1.2.2 annotation

Pascal and coco annotation load, save and convert.

```
1 from svkcore import annotation
2
3 # load pascal annotation
4 ann = annotation.DTAnnotation.load("pascal_annotation_file")
5 for obj in ann:
6     print(obj.name)
7     print(obj.bndbox)
8     print(obj.difficult)
9     obj.name = obj.name + "-new"
10    ann.dump("pascal_annotation_file_new")
11
12 # convert pascal data to coco format
13 dataset = annotation.DTDataset.load_pascal(annotation_paths=[], image_paths[])
14 dataset.dump_coco("coco_format_dataset_file")
```

### 1.2.3 shapes

Base shapes which usually be used in image tasks.

```

1 from svkcore import shapes
2
3 # shapes and operations
4 point0 = shapes.Point([0, 0])
5 point1 = shapes.Point([1, 1])
6 points = shapes.Points([point0, point1])
7 bndbox0 = points.bounding_box()
8 bndbox1 = shapes.Box([0, 0, 1, 1])
9 bsize = bndbox1.size()
10 center = bndbox1.center()
11 polygon = bndbox1.to_polygon()
12 mask = bndbox1.to_mask()
13 bndbox2 = polygon.bounding_box()
14 area = polygon.area()
```

### 1.2.4 visualize

Visualize part for visualize common shapes.

```

1 from PIL import Image
2 from svkcore import visualize
3 from svkcore import annotation
4
5 pil_image = Image.new("RGB", [600, 600])
6 boxes = [[100, 200, 400, 300]]
7 visualize.draw_boxes(pil_image, boxes=boxes)
8 visualize.draw_texts(pil_image, xys=[(100, 200)], texts=["box"])
9 visualize.draw_points(pil_image, points=[[50, 50]])
10 visualize.draw_lines(pil_image, lines=[[0, 0], [300, 300]])
11
12 ann = annotation.DTAnnotation.load("path")
13 visualize.draw_annotation(pil_image, ann, name2cls={},
                           add_unknown_name=True)
```



## SVKCORE PACKAGE

### 2.1 svkcore.annotation

#### 2.1.1 svkcore.annotation.pascal

```
class svkcore.annotation.pascal.DTAnnotation(filename: str, size, objects: List[DTOObject],  
                                             segmented=False, **kwargs)
```

Bases: `object`

Detection Annotation: An annotation for object detection

`dump(path)`

Dump DTAnnotation to a file

**Parameters**

`path (str)` – dumped file path

`dumpd()`

Dump DTAnnotation to a dict

**Returns**

a dict contains DTAnnotation information

**Return type**

`dict`

`static load(path: str)`

Load DTAnnotation from a file

**Parameters**

`path` – file path

**Returns**

loaded DTAnnotation object

**Return type**

`DTAnnotation`

`static loadd(obj: dict)`

Load DTAnnotation from a dict

**Parameters**

`obj` – a dict contains DTAnnotation information

**Returns**

loaded DTAnnotation object

**Return type**  
*DTAnnotation*

**size\_keys** = ('width', 'height', 'depth')

**class** svkcore.annotation.pascal.DTDataset(*annotations, images, categories*)  
Bases: *object*

Detection dataset: A collection of annotations for object detection

**dump\_coco**(*path*)  
Save dataset to coco format

**Parameters**  
**path** – coco format annotation path

**Returns**  
None

**dump\_pascal**(*annotation\_dir*)  
Save dataset to pascal format

**Parameters**  
**annotation\_dir** – pascal format annotations directory

**Returns**  
None

**dump\_yolo**(*dataset\_dir*)  
Save dataset to yolo format

**Parameters**  
**dataset\_dir** – yolo format dataset directory

**Returns**  
None

**static load\_coco**(*annotation\_path, image\_root*)  
Load coco format dataset

**Parameters**

- **annotation\_path** – json format annotation file path
- **image\_root** – image root directory

**Returns**  
DTDataset object

**static load\_pascal**(*annotation\_paths, image\_paths*)  
Load pascal format dataset

**Parameters**

- **annotation\_paths** – a list of pascal format annotation file path
- **image\_paths** – a list of image path respect with each annotation file

**Returns**  
DTDataset object

---

```
class svkcore.annotation.pascal.DTObject(name, bndbox=None, polygon=None, mask=None,  
    pose='Unspecified', truncated=False, difficult=False)
```

Bases: `object`

Detection object: base object for object detection

```
box_keys = ('xmin', 'ymin', 'xmax', 'ymax')
```

```
dumpd() → dict
```

Dump DTOBJECT to a dict

**Returns**

a dict contains DTOBJECT information

**Return type**

`dict`

```
static loadd(obj: dict)
```

Load DTOBJECT from a dict

**Parameters**

**obj** – a dict contains DTOBJECT information

**Returns**

loaded DTOBJECT object

**Return type**

`DTObject`

```
svkcore.annotation.pascal.read_annotation(annotation_path)
```

Read object detection annotation of xml format file

**Parameters**

**annotation\_path** (`str`) – file path of annotation

**Returns**

a dict of detection annotation

**Return type**

`dict`

```
svkcore.annotation.pascal.write_annotation(annotation_path, annotation)
```

Write object detection annotation to a xml format file

**Parameters**

- **annotation\_path** – file path of annotation
- **annotation** – a dict of detection annotation

## 2.2 svkcore.common

### 2.2.1 svkcore.common.common

This module provides common utility functions for simple vision kit. It includes functions for computing md5 hash, aligning file paths, grouping lists, finding files recursively, collecting examples, and encoding/decoding images using base64.

`svkcore.common.common.align_paths(paths0, paths1, *args, sort=False, key_fn=None)`

Align paths base on its name head This function will delete dis-matched paths with no prompt.

**Parameters**

- `paths0` (`list`) – the first list of file paths
- `paths1` (`list`) – the second list of file paths
- `args` – the others list of file paths
- `sort` (`bool`) – sorted output by key
- `key_fn` (`callable`) – extract align key function, default is `basename_head()`

**Returns**

align paths in list

**Return type**

`list`

`svkcore.common.common.b64decode_image(data: bytes) → Image`

Decode bytes data of encoded image to an instance of `PIL.Image.Image`

**Parameters**

- `data` (`bytes`) – base64 encoded bytes image data

**Returns**

An instance of `Image.Image` represents the decode image

**Return type**

`PIL.Image.Image`

`svkcore.common.common.b64encode_image(image: Image, format: str = 'JPEG') → bytes`

Convert `PIL.Image` object to bytes data use base64 encode

**Parameters**

- `image` (`PIL.Image.Image`) – an instance of `PIL.Image.Image`
- `format` (`str`) – a string represents image encoding format. could be “JPEG” or “PNG”

**Returns**

base64 encoded image data

**Return type**

`bytes`

`svkcore.common.common.basename_head(path, sep='.', align_left=False)`

Get basename head of a path

**Parameters**

- `path` (`str`) – a path
- `sep` (`str`) – a separator str to split path’s basename. Default is “.”.
- `align_left` (`bool`) – split basename with separator from left or not. Default is False. And this function will split basename from right.

**Returns**

the head part of basename of path

**Return type**

`str`

`svkcore.common.common.bsn_head(path, sep='.', align_left=False)`

Get basename head of a path

#### Parameters

- **path** (`str`) – a path
- **sep** (`str`) – a separator str to split path's basename. Default is `"."`.
- **align\_left** (`bool`) – split basename with separator from left or not. Default is False. And this function will split basename from right.

#### Returns

the head part of basename of path

#### Return type

`str`

`svkcore.common.common.collect_examples(directory, suffixes_list, ignore_case=False, sort=False, key_fn=None)`

Collect examples from one directory base on given suffixes list

#### Parameters

- **directory** (`str`) – Root directory of examples
- **suffixes\_list** (`list`) – A list of suffix list for example's each part
- **ignore\_case** (`bool`) – ignore case when match file name suffix. Default is False.
- **sort** (`bool`) – sort the result list by key. Default is False.
- **key\_fn** (`callable`) – a function use to extract align key, default is `basename_head()`

#### Returns

all matched file paths list

#### Return type

`list`

`svkcore.common.common.collect_pascal_data(directory)`

Collect pascal format dataset

#### Parameters

**directory** (`str`) – the root directory of a pascal dataset

#### Returns

two list of images and annotations of the the pascal dataset

#### Return type

`list`

`svkcore.common.common.find_file_recursive(directory, suffixes, ignore_case=False)`

Find all files with provided suffixes

#### Parameters

- **directory** (`str`) – the target directory
- **suffixes** (`Union[str, list]`) – a suffix or a list of suffixes of file to be find
- **ignore\_case** (`bool`) – match file suffix in case ignore mode

#### Returns

a list which returns the path to the file which meets the postfix

**Return type**

list

`svkcore.common.common.find_files(directory, suffixes, ignore_case=False)`

Find all files with provided suffixes

**Parameters**

- **directory** (`str`) – the target directory
- **suffixes** (`Union[list, str]`) – a suffix or a list of suffixes of file to be find
- **ignore\_case** (`bool`) – match file suffix in case ignore mode

**Returns**

a list which returns the path to the file which meets the postfix

**Return type**

list

`svkcore.common.common.get_default_font(size: int = 24) → ImageFont`

Get a default PIL.ImageFont.ImageFont instance for show label name on image which could deal with both English and Chinese

**Parameters**

**size** (`int`) – font size

**Returns**

a font object

**Return type**

`PIL.ImageFont.ImageFont`

`svkcore.common.common.group(lst, key, value=None) → Dict[object, list]`

Group list by key and return a dict. Each value of the result dict is a list. And each list contains all values with same key.

**Parameters**

- **lst** (`list`) – a list of objects to be group
- **key** (`Union[callable, list]`) – a list of key objects or a callable function map each item in lst to its key
- **value** (`Union[callable, list]`) – a list of value objects or a callable function map each item in lst to its value. Default is `None` and group will use `lst` as `value`.

**Returns**

grouped result

**Return type**

`Dict[object, list]`

`svkcore.common.common.group_map(_group: dict, func: Callable, with_key: bool = False)`

Do map on a group result

**Parameters**

- **\_group** (`Dict[object, list]`) – a result dict of `group`
- **func** (`Callable`) – a function used to process value or key and value
- **with\_key** (`bool`) – func process with key and value or only value. Default is `False`, only process value.

**Returns**

map result dict

**Return type**

dict

`svkcore.common.common.ifind_file_recursive(directory, suffixes, ignore_case=False)`

Find all files with provided suffixes

**Parameters**

- **directory** (`str`) – the target directory
- **suffixes** (`Union[str, list]`) – a suffix or a list of suffixes of file to be find
- **ignore\_case** (`bool`) – match file suffix in case ignore mode

**Returns**

a generator which returns the path to the file which meets the postfix

**Return type**

a generator

`svkcore.common.common.image_md5(image: Image) → str`

Compute a image md5 value

**Parameters**

**image** (`PIL.Image.Image`) – pillow image object to be hashed by md5

**Returns**

md5 hash string

**Return type**

str

`svkcore.common.common.str_md5(_bytes: bytes) → str`

Compute string md5 value

**Parameters**

**\_bytes** (`bytes`) – data in bytes format to be hashed by md5

**Returns**

md5 hash string

**Return type**

str

## 2.2.2 svkcore.common.fileio

This module provides functions for file input/output operations, including copying files, loading and saving json, pickle, csv files, and reading and writing images using OpenCV.

`svkcore.common.fileio.copy_files(paths, dst_dir, src_dir=None)`

Copy files in list paths from `src_dir` to `dst_dir`

**Parameters**

- **paths** (`list`) – a list of paths
- **dst\_dir** (`str`) – destination directory
- **src\_dir** (`str`) – root directory of all paths

`svkcore.common.fileio.cv2imread(path)`

Read image from file path using OpenCV

**Parameters**

- **path** (`str`) – image file path

**Returns**

loaded image as numpy array

**Return type**

`numpy.ndarray`

`svkcore.common.fileio.cv2imwrite(path, img)`

This function is a compatible version of `cv2.imwrite`. It writes an image to the specified file path in .jpg format.

**Parameters**

- **path** (`str`) – output image file path
- **img** (`numpy.ndarray`) – output image data

`svkcore.common.fileio.load_csv(path, *, with_header=True, encoding=None)`

This function is used to load csv format file. It reads the csv file from the given path and returns the rows as a list of lists. If `with_header` is True, the first row is considered as the header and returned separately. If `encoding` is provided, it is used to decode the csv file.

**Parameters**

- **path** (`str`) – csv file path
- **with\_header** (`bool`) – return result with data header
- **encoding** (`str`) – csv file encoding like `utf-8`, etc.

**Returns**

**Return type**

`list`

`svkcore.common.fileio.load_json(path, *, encoding=None, **kwargs)`

Load json format file

**Parameters**

- **path** (`str`) – json file path
- **encoding** (`str`) – json file encoding like `utf-8`, etc.
- **kwargs** – other options for `json.load`

**Returns**

loaded json object

**Type**

`object`

`svkcore.common.fileio.load_pickle(path)`

Load object from pickle format

**Parameters**

- **path** (`str`) – pickle file path

**Returns**

loaded object

**Return type**`object``svkcore.common.fileio.save_csv(rows, path, *, header=None, encoding=None)`

This function is used to save data into csv format file. If header is provided, header will place at the first row of the output csv file. If encoding is provided, it is used to decode the csv file.

**Parameters**

- **rows** (`list`) – a list of data row
- **path** (`str`) – csv file path
- **header** (`list`) – data header
- **encoding** (`str`) – csv file encoding like `utf-8`, etc.

`svkcore.common.fileio.save_json(obj, path, indent=2, ensure_ascii=False, *args, **kwargs)`

Save object as json format

**Parameters**

- **obj** (`object`) – object to be saved as json format
- **path** (`str`) – json file path
- **indent** (`int`) – number of spaces for indentation
- **ensure\_ascii** (`bool`) – whether to ensure ascii encoding
- **args** – other options for `json.dump`
- **kwargs** – other options for `json.dump`

`svkcore.common.fileio.save_pickle(obj, path)`

Save object as pickle format

**Parameters**

- **obj** (`object`) – object to be saved as pickle format
- **path** (`str`) – pickle file path

## 2.2.3 svkcore.common.np\_ops

Some common numpy operations

`svkcore.common.np_ops.circle_kernel(diameter, dtype=<class 'numpy.int32'>)`

Create circle kernel

**Parameters**

- **diameter** (`int`) – diameter of the circle
- **dtype** (`numpy.dtype, optional`) – data type of the kernel

**Returns**`circle kernel`**Return type**`numpy.ndarray`

`svkcore.common.np_ops.ellipse_kernel(ksize, dtype=<class 'numpy.int32'>)`

Create ellipse kernel

**Parameters**

- **ksize** (`tuple`) – kernel size, a tuple of (height, width)
- **dtype** (`numpy.dtype`, *optional*) – data type of kernel

**Returns**

ellipse kernel

**Return type**

`numpy.ndarray`

`svkcore.common.np_ops.generate_grid(panel_size, grid_size=None, grid_num=None, overlap_size=None, overlap_ratio=None, allow_cross_boundary=False)`

Generate grid for crop image patches

**Parameters**

- **panel\_size** (`bool`) – a tuple of image size (height, width)
- **grid\_size** – a tuple of grid size (grid\_height, grid\_width)
- **grid\_num** – a tuple of grid num (grid\_rows, grid\_column)
- **overlap\_size** – a tuple of overlap size
- **overlap\_ratio** – a tuple of grid overlap ratio
- **allow\_cross\_boundary** – allow the last row or column position cross panel or not

**Returns**

grids [rows, columns, 4], each grid consists (ymin, xmin, ymax, xmax)

**Return type**

`np.ndarray`

`svkcore.common.np_ops.ndarray_index(shape)`

Create np.ndarray index

**Parameters**

**shape** (`Union[list, tuple]`) – index array shape

**Returns**

`np.ndarray` index

**Return type**

`np.ndarray`

`svkcore.common.np_ops.nms_mask(seg, ksize=3, dtype=None)`

Non-maximum suppression mask for segmentation

**Parameters**

- **seg** (`np.ndarray`) – segmentation result, probability map between [0.0, 1.0]
- **ksize** (`int`) – kernel size for max pooling
- **dtype** (`np.dtype`) – data type of output mask

**Returns**

non-maximum suppression mask

**Return type**`np.ndarray``svkcore.common.np_ops.points_distance(points0, points1, weights=(1.0, 1.0))`

Calculate distances between two point array

**Parameters**

- **points0** (`np.ndarray`) – a numpy array of shape (n, 2) representing the first set of points
- **points1** (`np.ndarray`) – a numpy array of shape (m, 2) representing the second set of points
- **weights** (`tuple`) – a tuple of two floats representing the weights for the distance calculation along the vertical and horizontal axes

**Returns**

a numpy array of shape (n, m) representing the distances between each pair of points from points0 and points1

**Return type**`np.ndarray``svkcore.common.np_ops.seg2line(seg, fb_threshold=0.5, smooth_width=3, partition_width=20, partition_height=30)`

Find all valid lines for segmentation

**Parameters**

- **seg** (`np.ndarray`) – point object segmentation result, probability map between [0.0, 1.0]
- **fb\_threshold** (`float`) – foreground vs background threshold
- **smooth\_width** (`float`) – bin width for line x-coordinate smooth
- **partition\_width** (`float`) – line will split when x-coordinate interval greater than partition\_width
- **partition\_height** (`float`) – line will split when y-coordinate interval greater than partition\_height

**Returns**

a list of lines

**Return type**`list``svkcore.common.np_ops.seg2point(seg, max_diameter: int, min_distance, fb_threshold: float = 0.5, min_fore_count: int = 1, max_fore_count: int = -1, avg_fore_score: float = 0.55, distance_weights=(1.0, 1.0))`

Find all valid points from segmentation

**Parameters**

- **seg** (`np.ndarray`) – point object segmentation result, probability map between [0.0, 1.0]
- **max\_diameter** (`int`) – max\_radius for a point
- **min\_distance** (`float`) – min distance between two point center
- **fb\_threshold** (`float`) – foreground vs background threshold
- **min\_fore\_count** (`int`) – The minimum count of foreground pixel
- **max\_fore\_count** (`int`) – The maximum count of foreground pixel

- **avg\_fore\_score** (*float*) – The minimum average fore score of foreground
- **distance\_weights** (*tuple*) – distance value's weights of vertical and horizontal

**Returns**

A list of point

**Return type**

np.ndarray

## 2.3 svkcore.shapes

### 2.3.1 svkcore.shapes.shapes

Common shapes for object detection

**class** svkcore.shapes.shapes.Box(*obj, dtype=None*)

Bases: *Shape*

Box of 2d. Record top\_left and bottom\_right corner position of box.

**area()**

Calculate box area

**Returns**

box area

**Return type**

np.float

**bsize()**

Size of box

**Returns**

box size in format np.array([width, height])

**Return type**

np.ndarray

**center()**

Center point of a box

**Returns**

center point

**Return type**

*Point*

**classmethod from\_cxywh(*cxywh*)**

Create box from format [min-x, min-y, max-x, max-y]

**Returns**

converted box in format [min-x, min-y, max-x, max-y]

**Return type**

*Box*

**scale(*scale*)**

Scale box

**Parameters****scale** – scale factor**Returns**

a scaled box

**Return type***Box***to\_cxywh()**

Convert box format to [center-x, center-y, width, height]

**Returns**

converted box in format [center-x, center-y, width, height]

**Return type**

np.ndarray

**to\_mask(*size=None*)**

Convert box to mask

**Parameters****size** –**Returns****to\_polygon()**

Convert box to polygon from top\_left and across top\_right, bot\_right and end to bot\_left

**Returns**

the converted polygon

**Return type***Polygon***class svkcore.shapes.Boxes(*obj*, *dtype=None*)**Bases: *Shape*

Collection of Box

**areas()**

Calculate boxes areas

**Returns**

boxes areas

**Return type**

np.ndarray

**bsize()**

Sizes of boxes

**Returns**

boxes sizes in format np.array([[width, height], ...])

**Return type**

np.ndarray

**center()**

Center points of a boxes

**Returns**

center points

**Return type**

*Points*

**classmethod from\_cxywh(cxywh)**

Create box from format [min-x, min-y, max-x, max-y]

**Returns**

converted box in format [min-x, min-y, max-x, max-y]

**Return type**

*Boxes*

**scale(scale)**

Scale boxes

**Parameters**

**scale** – scale factor

**Returns**

a scaled boxes

**Return type**

*Boxes*

**to\_cxywh()**

Convert box format to [center-x, center-y, width, height]

**Returns**

converted boxes in format [center-x, center-y, width, height]

**Return type**

np.ndarray

**class svkcore.shapes.shapes.Line(obj, dtype=None)**

Bases: *Points*

Line of 2d

**length()**

Calculate the length of a continuous line

**Returns**

the line length

**Return type**

np.float

**class svkcore.shapes.shapes.Mask(obj, dtype=None)**

Bases: *Shape*

Mask of 2d

**area()**

Calculate mask area

**Returns**

mask area

**Return type**

np.float

**bounding\_box()**

Get the minimum bounding box of this mask

**Returns**

then minimum bounding box of this mask

**Return type***Box***swap()**

Swap mask shape coordinate order from x-y to y-x

**Returns**

swapped this mask

**Return type***Mask***class svkcore.shapes.shapes.Point(obj, dtype=None)**Bases: *Shape*

Point of 2d

**class svkcore.shapes.shapes.Points(obj, dtype=None)**Bases: *Point*

Collection of Points

**bounding\_box()**

Get the minimum bounding box a collection of points

**Returns**

bounding box

**Return type***Box***class svkcore.shapes.shapes.Polygon(obj, dtype=None)**Bases: *Shape*

Polygon of 2d

**area()**

Calculate polygon area use mask area calculate

**Returns**

polygon area

**Return type**

np.float

**bounding\_box()**

Get the minimum bounding box of this polygon

**Returns**

bounding box

**Return type***Box*

**to\_mask(size=None)**

Convert polygon to mask

**Parameters**

**size** – the final mask size. Default is None means use the minimum size that can overlap this mask

**Returns**

converted mask from polygon

**Return type**

np.ndarray

**class svkcore.shapes.shapes.Shape(obj, dtype=None)**

Bases: `object`

Base class for object detection shapes. Wrap a numpy.array object and add specified operations for each type shape.

**numpy()**

Get numpy data

**Returns**

shape data

**Return type**

np.ndarray

**order = 0**

**swap()**

Swap this shape coordinate order from x-y to y-x

**Returns**

swapped this shape

**Return type**

*Shape*

## 2.4 svkcore.visualize

### 2.4.1 svkcore.visualize.visualize

**svkcore.visualize.visualize.cv2image2pil(cv2\_image: ndarray) → Image**

Convert openCV format image to PIL.Image.Image

**Parameters**

**cv2\_image** – openCV format image instance

**Returns**

converted Image.Image instance

**svkcore.visualize.visualize.draw\_annotation(image, annotation, name2cls, color\_table=None, add\_unknown\_name=False)**

Draw DTAnnotation to an image

**Parameters**

- **image (PIL.Image.Image)** – A PIL.Image.Image object

- **annotation** (`DTAnnotation`) – An instance of DTAnnotation
- **name2cls** (`dict`) – a dict of name to its class id number
- **color\_table** (`list`) – each class colors
- **add\_unknown\_name** (`bool`) – whether add a new name to name2cls, default is False

**Returns**

drew image

**Return type**

`PIL.Image.Image`

`svkcore.visualize.visualize.draw_boxes(image, boxes, color='red', width=0, fullfill=False)`

Draw boxes on image

**Parameters**

- **image** – A `PIL.Image` object
- **boxes** – a list of boxes
- **color** – boxes color
- **width** – line width
- **fullfill** – full fill boxes or not

**Returns**

drew image

`svkcore.visualize.visualize.draw_boxes_texts(image, boxes, texts, width=1, color='red')`

Draw boxes and its text information on image

**Parameters**

- **image** – A `PIL.Image` object
- **boxes** – A list of box
- **texts** – A list of text
- **width** – Line width, determines thickness of box and font size of text
- **color** – Color of boxes and texts

**Returns**

drew image

`svkcore.visualize.visualize.draw_detection_result(image, boxes, classes, display_strings, color_nums=100, scale=-1.0)`

Draw detection result

**Parameters**

- **image** – A `PIL.Image` object
- **boxes** – A list of box
- **classes** – A list of detection class index
- **display\_strings** – A list of display string
- **color\_nums** – The max number of different colors
- **scale** – visualize box and text scale. Default -1.0 means auto adjust scale by input image

**Returns**

drew image

`svkcore.visualize.visualize.draw_lines(image, lines, color='red', width=0)`

Draw boxes on lines

**Parameters**

- **image** – A PIL.Image object
- **lines** – a list of lines
- **color** – lines color
- **width** – line width

**Returns**

drew image

`svkcore.visualize.visualize.draw_masks(image, masks, color='red', alpha=0.5)`

Draw masks on image

**Parameters**

- **image** – A PIL.Image object
- **masks** – a list of masks
- **color** – mask color
- **alpha** – transport alpha

**Returns**

drew image

`svkcore.visualize.visualize.draw_points(image, points, color='red', scale=3, shape='.')`

Draw boxes on points

**Parameters**

- **image** – A PIL.Image object
- **points** – a list of points
- **color** – points color
- **scale** – points scale
- **shape** – visualize shape, ‘t’ for triangle else for circle

**Returns**

drew image

`svkcore.visualize.visualize.draw_polygons(image, polygons, color='red', width=0, fullfill=False)`

Draw polygons on image

**Parameters**

- **image** – A PIL.Image object
- **polygons** – a list of polygons
- **color** – mask color
- **width** – line width
- **fullfill** – full fill polygon or not

**Returns**

drew image

```
svkcore.visualize.visualize.draw_texts(image, xys, texts, color='red', back_color=None, font_size=12,
                                         position='topleft', offset=(0, 0), margin=(0, 0, 0))
```

Draw texts on image

**Parameters**

- **image** – A PIL.Image object
- **xys** – A list of corner's coordinate where text align
- **texts** – A list of texts
- **color** – Text color
- **back\_color** –
- **font\_size** – Font size
- **position** – text align position, enum string like: topleft/topright/bottomleft/bottomright/manu
- **offset** – A tuple vector of offset for ‘manu’ position
- **margin** – A tuple (left, top, right, bottom) denotes the margins to back boarder

**Returns**

drew image

```
svkcore.visualize.visualize.generate_colors(num)
```

Generate colors for drawing bounding boxes

```
svkcore.visualize.visualize.images_gallery(image_list: Tuple[Image] | List[Image], n_cols: int = 6,
                                             n_rows: int | None = None, cell_size: Tuple[int] | List[int] = (224, 224), pad: int = 16, align: int = 0, back_color: Tuple[int] | List[int] | str = 'black', same_scale: bool = False) → Image
```

Paste a list of images into one panel for better visualize

**Parameters**

- **image\_list** – A list of Image.Image instance.
- **n\_cols** – Max number of images to show in each row. If the number of **image\_list** is less than **n\_cols**, **n\_cols** will be set as the number of **image\_list**. Default value is 6.
- **n\_rows** – Number of rows to show images. If **n\_cols** is set, **n\_rows** will be automatically calculated by

$$\text{ceil}\left(\frac{N}{n_{\text{cols}}}\right)$$

Otherwise **n\_cols** will be automatically calculated. Default value is None.

- **cell\_size** – The size of cell where each image is placed in.
- **pad** – The pad width/height between two cells.
- **align** – The align mode. Set 0(center), 1(left/up), 2(right/bottom) to choose align mode in each cell.
- **back\_color** – Background color.

- **same\_scale** – A boolean value indicates whether to use a same scale factor to resize all images in image\_list. Set it to be True if you want to visualize the sizes of different images.

**Returns**

Pasted Image.Image instance.

`svkcore.visualize.visualize.pil2cv2image(image: Image) → ndarray`

Convert PIL.Image.Image to openCV format image

**Parameters**

**image** – an instance of PIL.Image.Image

**Returns**

converted openCV format image

---

CHAPTER  
**THREE**

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## **CHANGE LOGS**

### **3.1 2023/03/10**

- add new feature to `image_gallery`: resize all image by same scale
- add `setup.py` to install package
- add docs



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**CHAPTER  
FOUR**

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